

Strike MultiPad

Feature Update: v1.3

Release Date: June 9, 2020

Update Instructions

1. Connect a FAT32-formatted USB flash drive to your computer.
2. Locate the **LDST_UPD.DAT** update file that you have downloaded on your computer.
3. Add the LDST_UPD.DAT file to the root directory of the USB flash drive. Do not place it inside any folders.
4. Properly eject the USB flash drive from your computer.
5. Make sure Strike MultiPad is powered off.
6. Insert the USB flash drive into the **USB MEMORY** port on the rear panel of your Strike MultiPad.
7. On the top panel of Strike MultiPad, press and hold the **BPM** and **Click** buttons (located above the main encoder).
8. While still holding these buttons, power Strike MultiPad on.
9. After powering on, you will see a bright blue firmware update screen appear on the display. Strike MultiPad will automatically detect the update on your USB flash drive and show "**v1.3**" on the display.
10. Press the **main encoder** once to begin the update. The update will take approximately 5 minutes.

IMPORTANT: DO NOT REMOVE THE USB FLASH DRIVE OR POWER OFF STRIKE MULTIPAD UNTIL THE UPDATE IS COMPLETE. Doing so may damage your USB flash drive, the device or both.

11. The display will inform you when the update is complete.
12. Power off Strike MultiPad and remove the USB flash drive from the **USB MEMORY** port on the rear panel.
13. Power Strike MultiPad back on normally. While booting up, you will notice the firmware version will now show **v1.3**. You now have access to the latest features! Enjoy!

Technical Support

For additional help, visit alesis.com/support.

New Features

Since v1.2:

- **Sample Manager**

You can now browse, play and delete any samples saved to Strike MultiPad's internal storage. You can also export samples from the internal storage to an external USB drive. To access the Sample Manager, press this **Utility** button, then press **F6-Backup** to open the Backup menu and select **Sample Manager**.

- **Save/Load User Kits with Samples**

You can now save and load User Kits with the samples used in those kits. This allows you to create a complete backup of the User Bank, which can then also be used on another Strike MultiPad.

To save User Kits with samples:

1. Press the **Utility** button, then press **F6-Backup** to open the Backup menu and select **Save All User Kits**.
2. A window will appear to warn of any potentially long save times, depending on the length and size of the samples used in the kit. Select **OK** to continue or select **CANCEL** to return to the Backup menu.
3. On the next screen, you can name the backup file. Use the **main encoder** to edit the name and then press **F5-Save** to continue and save the file, or press **F6-Exit** to cancel and return to the Backup menu.

NOTE: Many USB external hard drives and flash drives use the FAT32 file system, which has a file size limit of 4 GB. Although unlikely, this means a kit and associated samples that exceeds 4 GB cannot be backed up in this way. We recommend checking the samples in the kit to make sure, for example, they are properly trimmed to remove excess silence.

To load User Kits with samples, press the **Utility** button, then press **F6-Backup** to open the Backup menu and select **Load All User Kits**.

NOTE: Loading All User Kits will overwrite the entire current User bank of kits and replace it with the kits and samples from your USB drive. This action cannot be undone, so we recommend creating multiple backup files as necessary and using caution when loading kits.

- **Start Click for Loop and Alternate Playback Modes**

You can now set the metronome to automatically turn on when you play a pad set to Loop or Alternate playback mode. If you hit the pad again, or if the sound ends, the metronome will stop and will restart from Beat 1 when reactivated. To enable this feature, press the **Sound** button, then press **F4-Mode** and adjust the **Playback Mode** setting.

- **Metronome Downbeat Reset**

The metronome will now restart from Beat 1 whenever it is turned on, either by the Start Click feature or by pressing the Metronome button.

Since v1.1:

- **Setlists**

You can now save and arrange custom Setlists of any Preset or User Kits. Setlists can be edited from the Kit Menu by pressing **F6-Setlist**. See the full Strike MultiPad *User Guide* for more information.

- **Improved Kit Navigation and Loading Times**

You can now use the **Main Encoder** to browse kits without loading them in the Perform and Kit menus. While the kit name is flashing, press the **Main Encoder** to load the kit.

- **Hi-Hat Playback Mode**

Assign open and closed sounds to a single pad for quick and easy hi-hat pedal setup.

- **Footswitch Playback Mode**

Switch between Wave A and Wave B of a pad with the click of a footswitch.

- **Quick Wave Copy**

In the Sound menu, press and hold the **F1-Wave** button to copy a sound from one wave to the other.

Since v1.0:

- **Expanded WAV Format Compatibility**

Preview and import samples via USB in any major bitrate (16 or 24 bit) or sample rate (44.1 KHz, 48 KHz, 88 KHz or 96 KHz).

- **Hi-Hat Groups**

Add multiple pads to a Hi-Hat Group and the hi-hat pedal input will cycle through them. Lower number pads are closed positions and higher number pads are open positions.

- **Enhanced Sample Editing**

Edit the start/end of a loop while listening back in real time.

New saving options:

1. **Save** = Non-destructive save (same as v1.0)
2. **Trim** = Permanently delete area outside of start/end-points
3. **Slice** = Generate a new WAV file from the area inside the start/end-points

- **Enhanced Kit FX Assignment Workflow**

Adding Kit FX:

1. Press **KIT FX** button.
2. Select **KIT FX 1, 2 or 3**.
3. Choose the effect and parameters.
4. Press **ASSIGN**.
5. Hit the pad you want to assign to the effect.
6. While playing to preview, turn the **main encoder** to adjust the amount of the effect.
7. Repeat for any other pads.
8. Press **ASSIGN** again to finish.

- **Minor performance enhancements and adjustments**