Sheeran

L O O P E R
X

Minimum System Requirements:

- Windows 10 or macOS 11
- Host USB 2.0 port

Important: Please back up all of your saved files (e.g., loops, backing tracks, FX presets, etc.) from Looper X to your computer before updating the firmware.

File Backup Instructions

1. Connect the **USB-B port** on your Looper X to your computer using a standard USB cable.

2. With your computer already powered on, power on Looper X using the **power switch**.

3. Tap the **Navigation Menu icon** in the top-left corner of the touchscreen, and then tap **TRANSFER**.

4. On your computer, Sheeran Looper X will appear as a mass-storage device called **LOOPER X**.

   WINDOWS USERS: If this is the first time you have connected Sheeran Looper X to your computer, you may need to wait a minute while the class-compliant drivers are installed.

5. Open the **LOOPER X** drive.

   You can now freely click and drag contents between the **LOOPER X** drive and your computer. Note that any changes you make to the contents of your Sheeran Looper X drive are immediate and cannot be cancelled.

   Important: When you are finished transferring contents, you must unmount/eject the Sheeran Looper X drive from your computer.

6. After the drive has been ejected, tap **DISCONNECT** on your Sheeran Looper X to "commit" any changes you made to the contents of the Looper X drive.

Firmware Update Instructions

1. Download the latest **Sheeran Looper X Firmware Update** application for your PC or macOS from the **Looper X** section at sheeranloopers.com/support.

2. Connect the **USB-B port** on your Looper X to your computer using a standard USB cable, and ensure both Looper X and your computer are powered on.

3. Tap the **Navigation Menu icon** in the top-left corner of the touchscreen, and then tap **FIRMWARE**.

4. On the Firmware Update screen, you will be prompted to connect your Looper X to your computer if you have not already done so. Select **CONNECT** to continue (or select **CANCEL** to return to the menu).

   After restarting, the screen will show **Update** at the bottom edge.

5. Open the **Sheeran Looper X Firmware Update** application for your Windows or macOS operating system. (You may need to unzip an additional .zip file to access the actual application.)

6. When the updater window appears, click **UPDATE SHEERAN LOOPER X**. Do **not** disconnect or power off Looper X or your computer until the update is completed.

7. When the update is completed, the updater window will display **DONE**, and your Looper X will restart. Click **DONE** to close the updater window.

8. When Looper X has powered on, you can check the version of the firmware in the **INFO** tab of the **Global Settings** page.

For additional help, visit sheeranloopers.com/support.

Changes

Since Firmware Version 1.0.0

- Bug Fixes:
  - Improved the dialog message when an audio file is imported to a loop.
  - Added new startup and firmware update splash screens.
  - Added a **Save** icon to the top bar of the Navigation Menu.
  - Added navigation wheel functionality to the FX rack preset list, to make previewing presets easier while playing.
  - Changed the **Input Monitor** label to **Live Signal** on the Audio Routing track page.
  - Added functionality to enable firmware update via USB stick.
  - Waveform colors are no longer changed when starting and stopping a loop to improve the responsiveness when rapidly hitting Record + Play and Stop pedals in succession.
  - Changed the meter colors on the performance pages to appear active when **Input Monitor** is set to **Off**.
  - Fixed an issue where if the unit was left powered on for more than 24 hours, it would sometimes freeze when powering off.
  - Fixed an issue when in Rec/Dub state and a subsequent track pedal was pressed, it would incorrectly set the recording.
  - Fixed an issue where the default USB Audio input level was not comparable to the system audio.
  - Fixed an issue where if **Input Monitor** was set to **Off**, the track metering was only active for the input and not for playback.
  - Fixed an issue where the LEDs would sometimes flicker when using the Mute function.
  - Fixed an issue where after importing audio to a loop and selecting **Match BPM**, the loop was not correctly restored when reloaded.
  - Fixed an issue where the storage meter wasn't correctly displayed in the Navigation Menu top bar.
  - Fixed an issue where if loading a loop using the pedals, bank up/down was not working correctly if exactly six loops were available for loading.
  - Fixed an issue on the Mixer page where moving the pan sliders via a long press and drag would incorrectly display the larger pan view.
  - Fixed an issue where if a short layer was quickly peeled after recording, it would sometimes impact the sound of previous layers.
  - Fixed a rare timing issue where after a peel or undo there was no audio until the next loop turnover.
  - Fixed an issue where if two tracks were rapidly selected via the pedals, it would sometimes incorrectly put the second track into solo.
  - Fixed an issue where if a track pedal was pressed using a flicking action (i.e., the pedal wasn't fully pressed), it would incorrectly put that track into solo.
  - Fixed an issue where muting a track would incorrectly deactivate its track meter.
  - Fixed an issue where if an empty track was muted and its first layer was recorded, the track progress bar and meter were incorrectly orange.
  - Fixed an issue where the Track page meter had no gradient when in overdub.
  - Fixed an issue in Multi mode where if a track with content was both soloed and then muted, a subsequent overdub would not unmute the track.
  - Fixed an issue on the FX page where if **Single FX** was selected, and the navigation wheel was pushed twice, it would cause a graphical glitch to appear in the top bar.
  - Fixed an issue on the FX page where if the FX preset list was displayed and the page was left via Pedal 8 (Function), the preset model would remain.
  - UI improvements and other minor bug fixes.