[SMD0][SME5][SME0][SME1] MPC v3.7.1 Release Notes

MPC 3.7.1 Update

Compatibility

This release is for MPC XL, MPC Live III, MPC Key 37, MPC One+, MPC X Special Edition, MPC Key 61, MPC One, MPC Live II, MPC X, MPC X SE, MPC Live and Force (standalone only).

Desktop Software

The MPC 3 desktop software remains in beta. Please note that projects created in Standalone Mode on version 3.4 to 3.7.1 are not backward-compatible with the MPC 2.15 desktop software.

Downloading the Firmware Update

You can download the MPC 3.7.1 firmware update in either of the following ways:

- **MPC Standalone Updater:** In standalone mode, connect your MPC to the internet, go to **Preferences > Info**, press **UPDATE**, then select **Online Update**.
- **inMusic Software Center:** Visit https://www.akaipro.com/downloads-and-support/downloads/software-center/ to get the inMusic Software Center (if you don't already have it installed), then download the update from within the inMusic Software Center.

For instructions on installing these updates, please visit our support page here.

Bug Fixes

Saving and Loading:

- MPC will no longer crash when loading a project with corrupt samples
- Cancelling MPC2 import no longer results in empty project with no Outputs
- Loading Force projects with CV tracks will no longer cause an error message

Sample Edit:

- Sample Edit default tab has been corrected

- Sample Edit Start and End markers no longer become unresponsive when slice is set to 'Pad' in Track Edit
- Sample Edit Start and End markers no longer change after placing the sample on an Audio track

MPCe:

- Aftertouch and Pad X/Y Position automation events are now captured when recording Clips to Arrange
- Fixed an issue that could cause the MPCe pads to not respond on the first boot after an update
- MPC Live III and XL performance has been improved in projects containing high numbers of note events

Track Mute:

- Track Mute mode now edits the correct group after duplicating/deleting a track
- MPC Live III and XL Step Sequencer Track Mute buttons now edit the correct track after duplicating/deleting a track

Touch Strip/Q-Links:

- Touch Strip Q-Link mode order is now correct
- Current Track Q-Link no longer jumps to the first 2 tracks

Playback:

- Clips can now be retriggered after switching sequence during playback
- Reduced cases of stutters and audio dropouts when changing clip or sequence

Popups:

- Added clarification to Eject error to state reason for drive being in use

Grid View:

- Holding Shift and pressing cursor buttons in Grid View now works for zoom in/out in Standalone

Plugins:

- Audio dropout no longer occurs when using certain internal plugin effects

Drum Tracks:

- Improved responsiveness of drum envelope attack and decay values

Activations:

- Reduced cases where products could deactivate at startup

Known Issues

- Ableton Live ALS imports project with the wrong clip lengths
- Running status can cause certain third-party keyboards to have stuck notes when using MIDI DIN jacks
- Current Track Q-Link sensitivity is too low while holding shift
- Stem WAVs are lost when saving a project with stemmed slices
- Convert slices of Stem results in Failed to Save error
- Notes hang when switching clip/sequence if transpose is used
- Sequenced notes are cut off when changing sequence/clip
- Pads or keys held live stop playing when changing sequence or clip
- BPM Value in Edit Tuning / From BPM dialog stops responding to changes after triggering sample
- Importing an MPC2 Project then exporting MIDI doesn't export all notes
- Mod Wheel missing from CV Track Edit source list
- Force Track Edit Q-Links do not assign correctly across tabs when set to Screen