

Akai MPC 500

RELEASE NOTES

Version 1.31

Bug Fixes

1. Fixed bug where Program filter settings not being loaded properly after save.
2. Fixed bug where the first step of a song was reset to Rep=0 when inserting a step.

Version 1.3

New Features / Changes

1. All new Multimode Filter
2. Added an Autonormalize function
3. Shift + Note Repeat will now latch Note Repeat
4. Improved voice polyphony when effects are being used.
5. Chop Shop update: allows the ability to load new Chop Shop 2.0 files.
6. Patched Phrase samples will now be saved in Version 2.0 Format
7. Loading samples now start from the beginning each time
8. STEP EDIT: the pad for a pad event can now be changed by hitting a pad while the pad parameter has the cursor focus.
9. STEP EDIT: inserting a note/pad event will default to a velocity of 127 (previously this was 0).
10. Turned off cursor timer when naming
11. Added global selected Track

Bug Fixes

3. Fixed bug: moving or deleting events in Step Edit can corrupt sequences.
4. Fixed bug where Sequencer clock was not accurate.
5. Fixed bug: MPC500 would save over Sequences without prompt warning.
6. Fixed bug: 'Convert sg2sq' over a Sequence that has already been programmed will produce an 'unused' Sequence.
7. Fixed bug where switches would inaccurately trigger each other when ≥ 3 pressed simultaneously
8. Fixed bug where Projects containing 128+ samples does not load all sounds
9. Fixed bug where Overdub record continues when going to next sequence.
10. Fixed bug where a CPU Error would be generated on loading Project
11. Fixed bug where naming, pressing pads rapidly would yield multiple letters
12. Fixed bug where Default Note assignments are not saved when powered off/on
13. Fixed bug where samples would loop when auditioned from Internal Memory
14. Fixed bug where Midi input isn't received until REC is pressed.
15. Fixed bug where samples with sample rates other than 44.1 would play back at the wrong speed
16. Fixed bug where Loading Samples would randomly trigger OVERDUB.
17. Fixed bug: cannot audition program changes in Seq Edit
18. Fixed bug where repeat times could not be set to "0" in Song Mode. Now, setting "0" on step 1 will loop step 1. Setting "0" to steps 2+ will skip selected step.

Version 1.13

Bug Fixes

1. Implemented support for 128 programs.

Version 1.12

New Features / Changes

1. Added support for up to 32 mute groups.
2. Added support for up to 128 programs.
3. Pad On threshold reduced.

Bug Fixes

2. Fixed Bug: WAV file size was misreported under certain conditions.

Version 1.11

New Features / Changes

1. Improved PAD11 - "Play To" resolution from 100ms to 10ms to allow for tighter editing.
2. Improved performance under maximum polyphony to avoid tempo fluctuations.
3. Increased delay feedback maximum time.
4. When loading/assigning samples to a Program, the MPC500 now defaults to OFF. Displayed as 'OF'

Bug Fixes

1. Updated hardware timer scaling to avoid UI hang experienced by some units.
2. Fixed Bug: decay mode text reversed from other MPC's
3. Fixed Bug: Adding new bars in front of bar 1 is not possible
4. Fixed Bug: velocity -> attack does not function
5. Fixed Bug: pressing a pad returns cursor to first line in effect mode.
6. Fixed bug: inserted tempo change events are ignored
7. Fixed Bug: 'Card is Full' message not displayed when saving a Program to a card that is full.